## Graduation Check-Off Sheet, Computer Engineering, Year 2019-2020 (Class of 2023) Advisor: \_\_ Student: \_\_ 1. Total credit hours ≥ 124 \_\_\_\_\_ 3. Overall GPA ≥ 2.0 \_\_\_\_\_ 4. Department GPA ≥ 2.0 2. Passing grade in all courses \_\_\_\_\_ Required Courses (enter grades) ENG 101 \_\_\_\_\_ ECE 100 \_\_\_\_\_ ECE 314 \_\_\_\_\_ ECE 342 \_\_\_\_\_ PHY 121 ECE 101 ECE 316 or STS 332 \_\_\_\_\_ PHY 122 \_\_\_\_\_ ECE 177 \_\_\_\_\_ ECE 473 \_\_\_\_\_ or CHE 350 \_\_\_\_\_ MAT 126 \_\_\_\_\_ ECE 210 \_\_\_\_\_ ECE 486 \_\_\_\_\_ ECE 214 \_\_\_\_\_ MAT 127 \_\_\_\_\_ ECE 331 \_\_\_\_\_ MAT 228 ECE 405 \_\_\_\_\_ ECE 271 \_\_\_\_\_ ECE 406 \_\_\_\_\_ MAT 258 \_\_\_\_\_ or COS 331 MAT 481 \_\_\_\_\_ ECE 471 ECE 403 ECE 275 or COS 250 \_\_\_\_\_ COS 221 \_\_\_\_ or ECE 477 \_\_\_\_\_ ECE Technical Electives (16 credit hours, at least 10 of which must be CE focus) \_\_\_\_ COS 3 \_\_\_\_ **CE focus:** (3 cr. hrs. unless noted otherwise) \_\_\_\_ COS 3 \_\_\_\_\_ ECE 417 Intro to Robotics \_\_\_\_\_ COS 4 \_\_\_\_\_ ECE 435 Network Engineering \_\_\_\_ COS 4 \_\_\_\_ ECE 478 Industrial Computer Control \_\_\_\_\_ ECE 498 (CE focus) \_\_\_\_\_ ECE 471 Microprocessor Applications or \_\_\_\_\_ ECE 477 Hardware Applications in C \_\_\_\_\_ ECE 498 (CE focus) \_\_\_\_\_ Other ECE courses, non-CE focus: (partial list) ECE 343 Electronics II (4 cr.) \_\_\_\_\_ ECE 465 Intro to Sensors \_\_\_\_\_ ECE 4 \_\_\_\_ \_\_ ECE 351 Fields and Waves \_\_\_\_ ECE 414 Feedback Control Systems \_\_\_\_\_ ECE 4 \_\_\_\_ \_\_\_\_\_ ECE 4 \_\_\_\_ ECE 323 Electric Power Conversion ECE 427 Electric Power Systems \_\_\_\_\_ ECE 498 \_\_\_\_ \_\_\_ Generic Technical Electives (3 credit hours of at least 300 level courses with advisor approval) Course: cr. hrs.: grade: Course: cr. hrs.: grade: Course: \_\_\_\_\_ cr. hrs.: \_\_\_ grade: \_\_\_\_ Course: \_\_\_\_ cr. hrs.: \_\_\_ grade: \_\_\_\_ General Education Requirements (18 credit hours in first 5 areas, Ethics needed in addition) Human Values and Social Context (HV&SC) Content Areas Social Population & Ethics Western Cultural Artistic Hours Grade Culture Context Environment Expression Course Diversity CMJ 103 3 Χ

## **Computer Engineering Curriculum Notes**

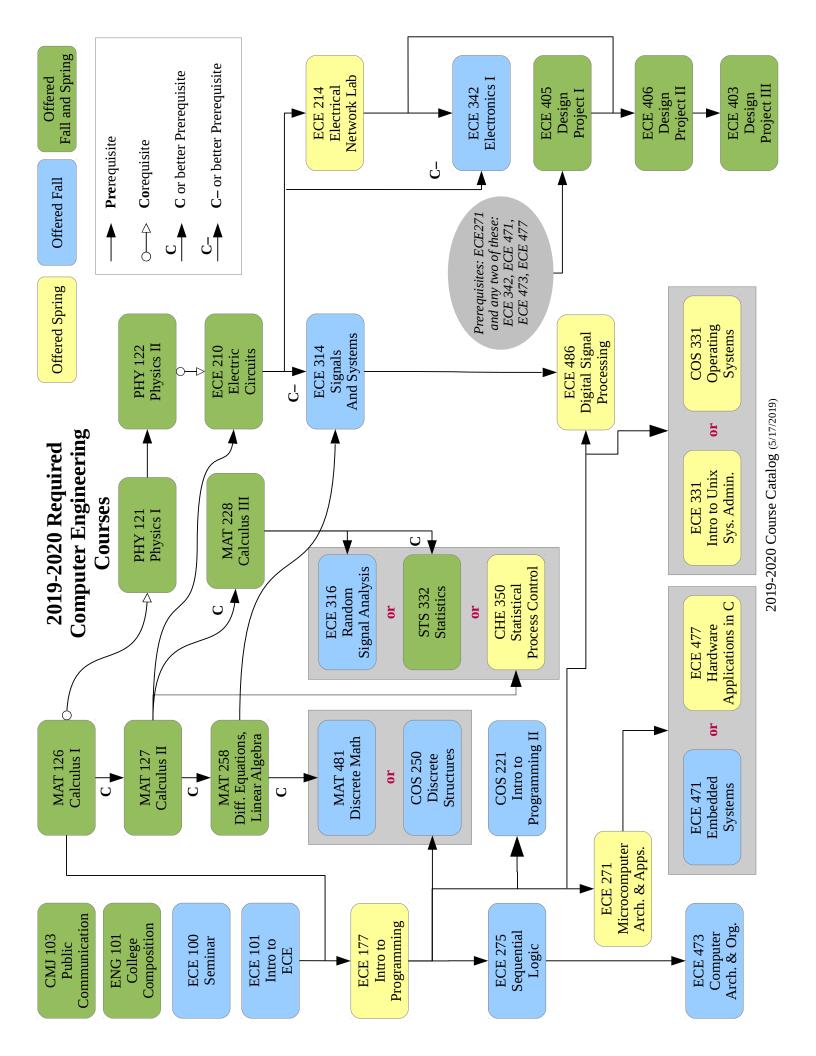
1. **ECE Technical Electives:** At least 16 credit hours of ECE technical elective courses are required. Of these, 10 must be CE focus courses chosen from the following list. The remaining credit hours can be any 300, 400, or 500 level ECE courses, excluding ECE 394.

CE Focus Courses	ECE 498 Selected Topics (CE focus)
ECE 417 Intro to Robotics	ECE 435 Network Engineering
ECE 478 Industrial Computer Control	COS 3
ECE471 Embedded Systems	COS 4
or ECE 477 Hardware Applications in C	COS 4

2. **Generic Technical Electives:** 3 credit hours of generic technical electives are required. These courses include 300 and 400 level ECE courses, as well as other engineering, science, computer science, mathematics, and business courses that are approved by your advisor or the department Chair. The courses listed below are approved exceptions to the above guidelines.

Generic Technical Electives Exceptions	ECE 198 Selected Topics in ECE
CHE 200 Fundamentals of Process Engineering	MEE 252 Statics and Strength of Materials
CIE 231 Fundamentals of Environmental Eng.	MEE 270 Applied Mechanics: Dynamics
GEE 230 Intro to Leadership and Management	INV 180 Create: Innovation Engineering I
PHY 236 Introductory Quantum Physics	INV 282 Communicate: Innovation Engineering II
MEE 150 Applied Mechanics: Statics	INV 392 Commercialize: Innovation Engineering III
MEE 230 Thermodynamics I	EET 276 Programmable Logic Controllers
EET 321 Electro-Mechanical Energy Conversion	EET 386 Project Management
EET 414 Introduction to Printed Circuit Boards	EET 460 Renewable Energy & Electricity Production
PPA 264 Intro to Pulp and Paper Industry	

- 3. **General Education Requirements:** The University requires that all students successfully complete at least 18 credit hours of designated general education courses associated with Human Values and Social Context (HV&SC). These 18 credit hours must encompass the five content areas (i) western cultural tradition, (ii) social contexts and institutions, (iii) cultural diversity and international perspectives, (iv) population and the environment, and (v) artistic and creative expression. The required CMJ 103 course meets the social contexts and institutions content area requirement. Each of the five content areas must be covered. Within these general education courses, students must also take one course that satisfies the ECE ethics requirement. Information regarding general education requirements can be found on the Office of Student Records web page. (Note that all other University general education requirements beyond HV&SC are met by the required ECE curriculum.)
- 4. One of ECE 471 or ECE 477 counts as a required course. The other is a CE focus technical elective.
- 5. With advisor approval, you may petition the ECE faculty for an exception to any ECE requirement.
- 6. For more complete information regarding the ECE curriculum, see the Computer Engineering section of UMaine online undergraduate catalog.



Offered Spring (prerequisites)

Fall and Spring (prerequisites)

Offered Fall (prerequisites)

CE Focus Technical Electives: You must take at least three of these

Introduction to Robotics **ECE 417** 

(ECE177 & MAT228)

Embedded **ECE 471** Systems (ECE271)

Computer Control **ECE 478** Industrial (ECE271)

Computer Science COS 3xx Elective (varies)

If you wish to specialize in an area, some possibilities are:

**Embedded Control** ECE478, ECE477, ECE471, ECE414 High Performance Computing ECE331, ECE477

ECE417, ECE477, ECE471, ECE487 Robotics

Computer Science

Selected Topics with CE focus

(varies)

Applications in C

Engineering (ECE331 or ECE471)

(ECE277)

Hardware

**ECE 477** 

**ECE 432** Network

**ECE 498** 

Elective

(varies)

COS 4xx

Control Systems Feedback **ECE 414** (ECE314)

Communications Engineering (ECE314 & ECE316) **ECE 484** 

(ECE214 & C- in ECE210) Power Conversion **ECE 323** Electric

Digital IC **ECE 445** Design (ECE342)

> Electric Power Systems (C- in ECE210)

> > (ECE210 & MAT228)

Waves

Fields and

**ECE 351** 

Engineering (ECE351) Microwave

**ECE 427** 

(Chy131, PHY122, MAT258) Devices

Design (ECE314 & ECE343)

Analog IC

**ECE 444** 

Engineering (Chy131,PHY122,MAT258) Microelectronics **ECE 464** 

Introduction to (junior standing) **ECE 465** Sensors

Semiconductor **ECE** 462

**ECE 498** 

Selected Topics (varies)

Other Courses

and Instrumentation Sensor Technology Adviser Approval **ECE** 466 (varies)

## Computer Engineering 2019-2020 (Class of 2023)

	Fall First Year		
CMJ	103	Fund of Public Communication Human Values/Social Context	3
ECE	100	ELE & CEN Eng Seminar	1
ECE	101	Intro to ELE & CEN Eng	3
MAT	126	Calculus I	4
PHY	121	Physics for Engineers 1	4
			15

	Spring First Year		
ECE	177	Intro to Prog for Engineers	4
ENG	101	College Composition	3
MAT	127	Calculus II	4
PHY	122	Physics for Engineers II	4
			15

	Fall Sophomore	
COS 221	Intro to Computer Science II	3
ECE 210	Electrical Networks I	4
ECE 275	Sequential Logic Systems	3
MAT 228	Calculus III	4
Elective	HV & SC (1) Cultural Diversity & International Perspectives	3
		17

Spring Sophomore		
ECE 214	Electrical Networks Lab	3
ECE 271	Micro Arch & Applications	4
Elective	Generic Focus (1)	3
MAT 258	Diff Eqn. & Linear Algebra	4
Elective	HV & SC (2) - Western Cultural Tradition	3
		17

	Fall Junior		
	316   332	Random Signal Analysis  Statistics	3
ECE	342	Electronics I	4
ECE	473	Computer Architecture & Org	4
ECE	314	Signals and Systems	3

Spring Junior		
ECE 331   COS 331	Introduction to UNIX Systems Administration   Operating Systems	3
ECE 405	Design Project	2
ECE 477   Elective	Hardware Applications in C   Computer Focus (1)	3
Elective	Computer Focus (2)	3
Elective	HV & SC (3) Population and the Environment	3
Elective	HV & SC (4) Artistic & Creative Expression	3

Fall Senior		
ECE 406	Design Project II	4
ECE 471   Elective	Embedded Systems   Computer Focus (1)	3
MAT 481  COS 250	Discrete Mathematics   Discrete Structures	3
Elective	Computer Focus (3)	3
Elective	ECE Technical Elective (1)	3
		16

Spring Senior		
ECE 403	Design Project III	2
ECE 486	Digital Signal Processing	4
Elective	Computer Focus (4)	1
Elective	ECE Technical Elective (2)	3
Elective	HV & SC (5) Ethics	3
		13

Total Credit Hours	124

14

ECE
Math &
Science
English
Gen Ed